

1. 1: **procedure** MAXSCORE($Score[1..n]$, $Wait[1..n]$)
2: $dp[1..n, \text{FALSE}..\text{TRUE}]$ is set to all 0
3: **for all** $k \in \{n, \dots, 1\}$ **do**
4: $dp[k, \text{FALSE}] \leftarrow \max(dp[k+1, \text{FALSE}], dp[k+1, \text{TRUE}])$
5: $dp[k, \text{TRUE}] \leftarrow Score[k] + \max(dp[k+Wait[k]+1, \text{FALSE}], dp[k+Wait[k]+1, \text{TRUE}])$
6: **end for**
7: **return** $\max(dp[1, \text{FALSE}], dp[1, \text{TRUE}])$
8: **end procedure**

This algorithm clearly runs in $O(n)$ time.

$dp[k, dance]$ represents the maximum score you can obtain if you start (potentially) dancing at song k , where you dance if $dance = \text{TRUE}$ and you don't otherwise. $dp[k, -]$ is vacuously defined to be 0 for $k > n$. The maximum score you can obtain if you start (potentially) dancing at song k is obviously the maximum of the two choices, so the algorithm is correct.

2. We work backwards, computing which states the NFA must be in to accept after reading $w[i]$.

```
1: procedure CHECKNFA(inDelta[1..k, 0..1, 1..k], A[1..k], w[1..n])
2:   dp[1..n + 1, 1..k] is set to all FALSE
3:   dp[n + 1, 1..k] ← A[1..k]
4:   for all i ∈ {n, ..., 1} do
5:     for all j ∈ {1, ..., k} do
6:       for all j' ∈ {1, ..., k} do
7:         if inDelta[j, w[i], j'] = TRUE then
8:           dp[i, j] ← dp[i, j] ∨ dp[i + 1, j']
9:         end if
10:      end for
11:    end for
12:  end for
13:  return dp[1, 1]
14: end procedure
```

This algorithm clearly runs in $O(k^2n)$ time.

$dp[i, j]$ represents whether or not the substring $w[i..n]$ is accepted when we start the NFA in state j . Vaguely $w[n + 1..n] = \varepsilon$, the empty string. If the NFA can transition from state j to j' after reading $w[i]$, the NFA can only accept if it accepts the substring $w[i + 1..n]$ and starting at j' , so this algorithm is correct.

3. (a) We give a $O(n^2)$ algorithm.
- ```

1: procedure PALINDROMICLENGTH($w[1..n]$)
2: $PL[0] \leftarrow 0$
3: $P \leftarrow \emptyset$
4: for $j \leftarrow 1$ to n do
5: $P' \leftarrow \emptyset$
6: for all $i \in P$ do
7: if $i > 1$ and $w[i-1] = w[j]$ then
8: $P' \leftarrow P' \cup \{i-1\}$
9: end if
10: end for
11: if $i > 1$ and $w[j-1] = w[j]$ then
12: $P' \leftarrow P' \cup \{j-1\}$
13: end if
14: $P \leftarrow P' \cup \{j\}$
15: $PL[j] \leftarrow j$
16: for all $i \in P$ do
17: $PL[j] \leftarrow \min(PL[j], PL[i-1] + 1)$
18: end for
19: end for
20: return $PL[n]$
21: end procedure

```

This algorithm operates by computing and storing an array  $PL[0..n]$ , where  $PL[0] = 0$  and  $PL[j] = \text{PALINDROMICLENGTH}(w[1..j])$ . At each step  $j$  of the loop starting on line 4, we compute the set  $P_j$  of starting positions of all palindromes ending at  $j$ . This is computed by noticing that  $w[i..j]$  is a palindrome if and only if  $w[i+1..j-1]$  is a palindrome and  $w[i] = w[j]$ . During the  $j$ -th iteration, we use  $O(|P_j| + |P_{j-1}|) = O(n)$  time, so the running time of this algorithm is indeed  $O(n^2)$ .

To elaborate on the computation of  $PL[j]$ , we have several palindromes  $w[i..j]$  stored in  $P_j$ . For each palindrome, the length of the decomposition is the palindromic length of  $w[1..i-1]$  plus 1, because  $w[i..j]$  is indeed a palindrome. Thus taking the min here is the right thing to do. The maximum value of  $PL[j]$  is clearly  $j$  because we can decompose  $w[1..j]$  into  $j$  length 1 strings, which are vacuously palindromes.

This algorithm can be improved to  $O(n \log n)$  by considering prefixes  $Z[1..n]$  of the infinite Zimin word  $Z$  over the alphabet  $\mathbb{Z}^+$ , which is the limit of the sequence  $Z_i$ , where  $Z_0 = \varepsilon$  and  $Z_k = Z_{k-1}kZ_{k-1}$ , but according to @623, this improvement is not necessary.

- (b) We first notice that we can precompute all the palindromes of  $w[1..n]$  in  $O(n^2)$  time. This is done by considering all possible centers (the  $n$  formal symbols and the  $n - 1$  empty spaces in between) and expanding on the left and right for a worst case expansion time complexity of  $O(n)$ . We will store the results in an array  $P[1..n, 1..n]$  such that  $P[i, j] = \text{TRUE}$  if and only if  $w[i..j]$  is a palindrome and denote this subroutine as `COMPUTEPALINDROMES`.

We also notice that the metapalindrome must consist of a palindrome that is in some sense “centered” on  $w[1..n]$ . Thus, we find the metapalindromic length as follows.

```

1: procedure METAPALINDROMICLENGTH($w[1..n]$)
2: $P[1..n, 1..n] \leftarrow \text{COMPUTEPALINDROMES}(w[1..n])$
3: $center \leftarrow (n + 1)/2$
4: if $n \equiv 0 \pmod{2}$ then
5: $MPL[0] \leftarrow 0$ ($ab\bar{c}d$)
6: else
7: $MPL[0] \leftarrow 1$ ($abc\bar{d}e$)
8: end if
9: for $i \leftarrow 1$ to $\lfloor n/2 \rfloor$ do
10: $Z \leftarrow \emptyset$
11: $a \leftarrow \lceil center - i \rceil$
12: $b \leftarrow \lfloor center + i \rfloor$
13: for $j \leftarrow 0$ to $i - 1$ do
14: $a' \leftarrow \lceil center - j \rceil$
15: $b' \leftarrow \lfloor center + j \rfloor$
16: if $P[a, a' - 1] = \text{TRUE}$ and $P[b' + 1, b] = \text{TRUE}$ then
17: $Z \leftarrow Z \cup \{2 + MPL[j]\}$
18: end if
19: end for
20: if $P[a, b] = \text{TRUE}$ then
21: $Z \leftarrow Z \cup \{1\}$
22: end if
23: $Z \leftarrow Z \cup \{b - a + 1\}$
24: $MPL[i] \leftarrow \min(Z)$
25: end for
26: return $MPL[\lfloor n/2 \rfloor]$
27: end procedure

```

This algorithm is clearly  $O(n^2)$  from our  $O(n^2)$  precomputation and  $O(n^2)$  loop on line 8 (note that  $\min(Z)$  is a minimum of a set of size  $O(n)$ ).

Our approach to the algorithm is as follows. On iteration  $i$  of the loop, we compute the set  $Z$  of possible metapalindrome lengths and take the minimum. We compute  $a$  and  $b$  to be the positions of the first and last character in  $w[1..n]$  after our expanding  $i$  characters from the center (e.g. the space in between  $b$  and  $c$  in  $abcd$  and  $b$  in  $abc$ ). We then consider all the smaller expansions from the center, with bounds  $a'$  and  $b'$ , which have an associated metapalindrome length stored in  $MPL[j]$ . We then split the string  $w[a..b]$  into  $w[a..b] = w[a..a' - 1]w[a'..b']w[b' + 1..b]$ . If this is a metapalindrome decomposition, we add 2 to the length of the inside decomposition because we added 2 new palindromes. If  $w[a..b]$  is a palindrome, then the metapalindrome length is clearly 1. The maximum also makes sense, because  $11 \cdots 11$  is clearly a palindrome. Thus the algorithm is correct.